## Activity 30 Translations

- 1. The object is slid along. It can be described by a vector or as a slide of *x* units across and *y* units up.
- 2.

a)

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} a \\ b \end{bmatrix}$$
$$= \begin{bmatrix} x+a \\ y+b \end{bmatrix}$$

b) Multiplying by the identity matrix leaves  $\begin{bmatrix} x \\ y \end{bmatrix}$  unchanged.

c) a is the number of units across and b is the number of units up.

3.

	Eq:	(5.00	,3.0	0)	
	• 2-	•	• •	•	
	•	7 <sup>A</sup>	• •	•	
-'4 'r	$\nearrow$			4	-
· · ·/·	•	•	• •	1	
A <sup>*</sup> · ·	·-2-	• •	• •		1
• • • •	+	•	• •	•	
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4.

- a) $\begin{bmatrix} 1\\ -2 \end{bmatrix}$ b) $\begin{bmatrix} 5\\ 1 \end{bmatrix}$
- 5. Many answers are possible. The sum of the vectors should be the same as overall translation.

a) E.g. 
$$\begin{bmatrix} 2\\21 \end{bmatrix}$$
 followed by  $\begin{bmatrix} -2\\0 \end{bmatrix}$   
b) E.g.  $\begin{bmatrix} 2a\\a \end{bmatrix}$  and  $\begin{bmatrix} -3b\\b \end{bmatrix}$  or  $\begin{bmatrix} 2a-3b\\0 \end{bmatrix}$  and  $\begin{bmatrix} 0\\a+b \end{bmatrix}$   
 $\begin{bmatrix} a\\a \end{bmatrix}$  and  $\begin{bmatrix} a-b\\a+b \end{bmatrix}$  and  $\begin{bmatrix} -2b\\b-a \end{bmatrix}$